

BULLSHIT

Objective:

The aim is to be the first to get rid of all your cards.

Players and Cards

The game is played by 4 - 11 players using **CUSSCARDS™** European Edition 52 card deck.

Deal

All the cards are dealt out to the players; some may have more than others, but not by much. Select at random who should go first and continue clockwise.

Play

The first player must put down one or more Aces. The player places the card(s) face down in the middle of the table and declares what they just played. (I.e. "One Ace!"). The next player must play 2's, the next player must play 3's, etc. until Kings are played, at which point it starts over again at Ace.

If the player doesn't actually have the cards needed to play at least one of the correct rank, he is still required to play, and so must bluff, or Bullshit (lie about it), hence the name of the game. It is also permissible to bluff if the player does have cards of the given rank, for example, by playing and announcing "two Kings" when he has only one.

Any of the other players can yell out "Bullshit" (in the language of your choice) to challenge the cards that were just played. When a player yells out to challenge, they turn over enough cards from the top of the pile to decide if the cards just played were legitimate. If it turns out that the player played the amount and rank of cards that he announced, the challenger takes the whole pile that has accumulated in the center. If the player was bluffing and did not put down what he announced, he takes the whole pile.

Endgame

The first player to get rid of all their cards and survive any challenge resulting from their final play wins the game. If you play your last remaining card(s), but someone challenges you and the cards you played are not what you declared, you pick up the pile and play continues.



PLAY DIRTY. NO CHEATING.
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